Plover

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¹Thanks to Thomas for letting me reuse his slides on Raccoon.

Motivation



Signature schemes strike a balance between:

- Sizes (verification key and signatures)
- ✤ Speed (signing, verification)
- 🏨 Portability
- Conservative assumptions
- 💝 Resistance against side-channel attacks

And so on...

Criteria	2	*	100	>	*
Dilithium	**1	***	***	**	f î
Falcon	***	***	**	**	67
SPHINCS+	*1	**	**	***	67
Raccoon	**	***	***	**	***
Plover	**	***	***	**	***

Side-Channel Attacks

Side-channel attacks in cryptography



Timing measurement [Koc96]



Electromagnetic emissions [Eck85]

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Acoustic emissions [AA04]





In Falcon, a signature **sig** is distributed as a Gaussian.

The signing key **sk** should remain private.

The power consumption leaks information about the dot product (sig, sk), or sk itself.



Figure 1: Flowchart of the signature

¹FALCON Down: Breaking FALCON Post-Quantum Signature Scheme through Side-Channel Attacks [KA21]



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Figure 1: Flowchart of the signature

²Improved Power Analysis Attacks on Falcon [ZLYW23]



t-probing model

Adversary can probe t circuit values at runtime
Unrealistic but a good starting point

Masking

Lach sensitive value x is split in *d* shares:

$$[\![x]\!] = (x_0, x_1, \dots, x_{d-1}) \tag{1}$$

such that

 $x_0 + x_1 + \dots + x_{d-1} = x \mod q \quad \text{(additive)}$

or $x_0 \oplus x_1 \oplus \cdots \oplus x_{d-1} = x$ (boolean)

In *t*-probing model, ideally 0 leakage if *d* > *t* In "real life", security is exponential in *d* What about computations?



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How difficult are operations to mask?

- **G** Addition ([[c]] = [[a+b]])?
 - > Compute $[c] = (a_0 + b_0, \dots, a_{d-1} + b_{d-1})$, simple and fast: $\Theta(d)$ operations
- \bigcirc Multiplication ($\llbracket c \rrbracket = \llbracket a \cdot b \rrbracket$)?
 - > Complex and slower: $\Theta(d^2)$ operations

More complex operations?

Vse so-called mask conversions to convert between additive and boolean masking, very slow: ≫ Θ(d²) operations



How difficult are operations to mask?

- Dilithium
 - > Generation of short secrets:
 - > Sample a uniform value in boolean masking.
 - > Convert boolean mask to arithmetic mask 😔
 - > Comparison for rejection sampling: conversion to boolean masking 😔

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- → Falcon
 - > Gaussian sampling: no efficient way known 🞯

Masking Dilithium

Dilithium follows the Fiat-Shamir with aborts paradigm.

 $\mathsf{Sign}(\mathsf{sk} = \mathsf{s}, \mathsf{vk} = (\mathsf{A}, \mathsf{t}), \mathsf{msg}) \to \mathsf{sig}$

- Generate a short ephemeral secret r
- 2 Compute the commitment $\mathbf{w} = \mathbf{A} \cdot \mathbf{r}$
- **6** Compute challenge $c = H(\mathbf{w}, \mathsf{msg}, \mathsf{vk})$
- 4 Compute the response $\mathbf{z} = \mathbf{s} \cdot c + \mathbf{r}$
- 6 Check that z is in a given interval. If not, restart.

6 Signature is
$$sig = (c, \mathbf{z})$$

 $\mathsf{Verify}(\mathsf{vk},\mathsf{msg},\mathsf{sig}=(c,\mathsf{z}))$

- **1** Verify that **z** is small.
- 2 Recover $\mathbf{w} = \mathbf{A} \cdot \mathbf{z} c \cdot \mathbf{t}$
- **3** Verify that $c = H(\mathbf{w}, \mathsf{msg}, \mathsf{vk})$

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⊳ Hard

⊳ Easy

⊳ Easy

⊳ Hard

Dilithium follows the Fiat-Shamir **with aborts** paradigm.



Masking bottlenecks:

- Short secret generation (1) requires B2A. (îi)
- Rejection sampling (5) requires A2B and B2A. (î•ĵ)

Total masking overhead: $\Theta(d^2 \log q)$

$\mathsf{Sign}(\mathsf{sk} = [\![\textbf{s}]\!], \mathsf{vk} = (\textbf{A}, \textbf{t}), \mathsf{msg}) \to \mathsf{sig}$

Generate a masked short ephemeral secret [[r]] using "AddRepNoise" ▷ Easy
Compute the commitment [[w]] = A · [[r]] ▷ Easy
Unmask [[w]] to obtain w ▷ Easy
Compute the challenge c = H(w, msg, vk) ▷ No mask
Compute the response [[z]] = [[s]] · c + [[r]] ▷ Easy
Unmask [[z]] to obtain z ▷ Easy
(No more rejection sampling!)

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8 Signature is $sig = (c, \mathbf{z})$

Total masking overhead: $O(d \log d)$

What happens inside AddRepNoise?

$+r_{1,1}$ $+r_{1,2}$ +**r**_{1,3} +**r**_{1,4} $+r_{2,2}$ +**r**_{2,1} +**r**_{2,3} $+r_{2,4}$ $+r_{3,1}$ $+r_{3,2}$ $+r_{3,3}$ +**r**_{3,4} $+r_{4,3}$ +**r**_{4,1} $+\mathbf{r}_{4,2}$ $+r_{4,4}$

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+**r**_{1,3} $+r_{1,4}$ +**r**_{1,1} +**r**_{1,2} $+\mathbf{r}_{2,1}$ +**r**_{2,2} +**r**_{2,3} +**r**_{2,4} $+r_{3,1}$ $+r_{3,2}$ +**r**_{3,3} +**r**_{3,4} +**r**_{4,2} $+\mathbf{r}_{4,1}$ +**r**_{4,3} $+\mathbf{r}_{4,4}$

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Problem: a probing adversary can learn the sum of T random in 2 probes.



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Solution: add refresh gadgets to separate the algorithm in independent layers Now a probing adversary learns at most (the sum of) t short noises.



→ Vanilla Raccoon,

- > Randomness $\mathbf{w} = \mathbf{A} \cdot \mathbf{r}$ is public
- > No rejection sampling: signatures leak part of the secret



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Definition 1 (Hint-MLWE)

It is hard to distinguish $(\mathbf{A}, \mathbf{u}, (c_i \cdot \mathbf{s} + \mathbf{r}_i)_i)$ with (c_i) small,

→ when u is random

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\rightarrow or, when \mathbf{u} = \mathbf{A} \cdot \mathbf{s} an MLWE sample
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Assuming at most Q hints, Hint-MLWE is as hard as MLWE when taking \mathbf{r}_i of standard deviation $\approx \sqrt{Q} \|c\|$.

 \bigcirc Vanilla Raccoon is secure when taking large enough perturbations \mathbf{r}_i .



→ Vanilla Raccoon,

- Randomness w = A · r is public
- > No rejection sampling: signatures leak part of the secret

→ Masked Raccoon:

- > Leak part of the perturbation $\mathbf{r} = \text{AddRepNoise}()$.
- In *t*-probing model, write $\mathbf{r} = \mathbf{r}_{safe} + \mathbf{r}_{leaked}$.

If rep iterations in AddRepNoise, \mathbf{r}_{safe} has standard deviation $\sqrt{d \cdot rep - t \cdot \sigma_r}$. Security of Masked Raccoon reduces to Vanilla Raccoon with small loss.





Masked Hash-and-Sign signatures





Gen. matrices A, B s.t.:
A is pseudo-random.
B · A = 0.
B has small coefficients.
vk := A, sk := B
Sign(sk = B, msg)

 Compute c such that c ⋅ A = H(msg)
v ← vector in L(B), close to c.
sig := s = (c - v) Verify(vk = A, msg, sig = s)

Check that (**s** is short) and $(\mathbf{s} \cdot \mathbf{A} = H(\mathbf{msg}))$



🔞 But masking Gaussian sampling efficiently remains an open problem.

In 2022, Mitaka: a simpler, parallelizable, maskable variant of Falcon [EFG⁺22]
But, A Key-Recovery Attack against Mitaka in the t-Probing Model [Pre23]
Mitaka cannot be masked efficiently with current techniques.

Eagle was recently introduced by Yu et al. in [YJW23].

Eagle.Keygen()

Generate matrices A, T s.t.:
A is pseudo-random
T · A = β · I
T has small coefficients
vk := A, sk := T

Eagle.Verify(msg, sig = z)

 u := H(msg)
Check that (z is small) and (A ⋅ z = u)

Eagle.Sign(sk, msg)

1
$$\mathbf{u} \coloneqq H(\mathsf{msg})$$

2
$$\mathbf{p} \leftarrow D_{\mathcal{R}^{\ell},\sqrt{s^2\mathbf{I}-r^2\mathbf{T}\mathbf{T}^*}}$$

• Decompose **c** as
$$\mathbf{c} = \beta \cdot \mathbf{c}_1 + \mathbf{c}_2$$

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5
$$\mathbf{y} \leftarrow D_{\lfloor q/\beta \rceil} \cdot \mathcal{R}^{\ell} + \mathbf{c}_1, r$$

🕖 return sig := z

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Eagle was recently introduced by Yu et al. in [YJW23].

Eagle.Sign(sk, msg)
1 $\mathbf{u} \coloneqq H(msg)$
2 $\mathbf{p} \leftarrow D_{\mathcal{R}^{\ell},\sqrt{s^2\mathbf{I}-r^2\mathbf{TT}^*}}$
$3 \mathbf{w} \coloneqq \mathbf{A} \cdot \mathbf{p}$
④ c := u − w
5 Decompose c as $\mathbf{c} = \beta \cdot \mathbf{c}_1 + \mathbf{c}_2$
6 $\mathbf{y} \leftarrow D_{\lfloor q/\beta \rfloor \cdot \mathcal{R}^{\ell} + \mathbf{c}_1, r}$
$i i z := \mathbf{p} + \mathbf{T} \cdot \mathbf{y}$
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Eagle.Sign(sk, msg)

1 $\mathbf{u} \coloneqq H(msg)$	⊳ No mask
2 $\mathbf{p} \leftarrow D_{\mathcal{R}^{\ell},\sqrt{s^2\mathbf{I}-r^2\mathbf{T}\mathbf{T}^*}}$	⊳ Hard
❸ w ≔ A · p	⊳ Easy
④ c ≔ u – w	⊳ No mask
6 Decompose c as c =	$\beta \cdot \mathbf{c}_1 + \mathbf{c}_2$
$0 \mathbf{y} \leftarrow D_{\lfloor q/\beta \rfloor} \cdot \mathcal{R}^{\ell} + \mathbf{c}_1, r$	⊳ Hard
$oldsymbol{0}$ z := p + T \cdot y	⊳ Easy
8 return sig ≔ z	

Plover.Sign(sk, msg)

$$\textcircled{1} \mathbf{u} \coloneqq H(\mathsf{msg})$$

$$\mathbf{2} \ \llbracket \mathbf{p} \rrbracket \leftarrow \mathsf{AddRepNoise}()$$

$$\mathbf{3} \ \mathbf{w} \coloneqq \mathsf{Unmask}(\mathbf{A} \cdot \llbracket \mathbf{p} \rrbracket)$$

5 Decompose **c** as
$$\mathbf{c} = \beta \cdot \mathbf{c}_1 + \mathbf{c}_2$$

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🕖 return sig := z

Almost linear scheme, maybe we can do something with it!
Introducing Plover, the first hash-and-sign masking-friendly signature scheme.



→ Vanilla Plover

Returns responses of the form z = p + T · c₁: hints on the secret.
Like Raccoon, rely on Hint-MLWE. Secure for large enough perturbation p.



→ Vanilla Plover

Returns responses of the form z = p + T · c₁: hints on the secret.
Like Raccoon, rely on Hint-MLWE. Secure for large enough perturbation p.

Masked Plover

As in Raccoon, AddRepNoise leaks only a small part of the perturbation p.
Unforgeability of Masked Plover in the *t*-probing model reduces to unforgeability of Vanilla Plover.

Plover introduces a very generic framework for masking friendly schemes:

- Replace non-linear operations with noise flooding. Leakage on the secret mitigated by taking large perturbations p.
- → Analyse leakage with Hint-MLWE problem.
- → Use AddRepNoise to sample short vectors. New composable notion t SNlu to prove security in the t-probing model.

Proofs in the t-probing model

t-probing model

L Adversary can probe *t* circuit values at runtime

Masking

Lach sensitive value x is split in *d* shares:

$$\llbracket x \rrbracket = (x_0, x_1, \dots, x_{d-1})$$

such that

 $x_0 + x_1 + \dots + x_{d-1} = x \mod q$ (additive)

ln t-probing model, ideally 0 leakage if d > t





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t-probing model

Adversary can probe t circuit values at runtime

Definition 1 (*t***-probing security)**

A circuit C is t-probing secure, if there exists a simulator S such that for any input **x**, and set P of up to t probes:

$$\mathcal{S}(\mathcal{P}, C_{\mathsf{public}}(\llbracket x \rrbracket)) = \underbrace{C_{\mathcal{P}}(\llbracket x \rrbracket)}_{\text{Probes on } C \text{ executed with } \mathbf{x}}$$

i.e., probes are simulatable without knowledge of the circuit input \mathbf{x} , only from public output $C_{public}(\mathbf{x})$.

(strong) non-interference framework

 \rightarrow The (strong) non-interference (or (S)NI) framework eases proofs in the *t*-probing model.

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Composition of simple gadgets: masked additions, multiplications, etc.

(strong) non-interference framework

 \rightarrow The (strong) non-interference (or (S)NI) framework eases proofs in the *t*-probing model.

Composition of simple gadgets: masked additions, multiplications, etc.

Definition 2 (t-NI)

A circuit C is t-NI, if there exists simulators S_1, S_2 such that for any input [x], and any set \mathcal{P} of at most t probes:

$$i_1, \dots, i_t := S_1(\mathcal{P})$$

$$S_2(\mathcal{P}, \llbracket \mathbf{x} \rrbracket_{i_1}, \dots, \llbracket \mathbf{x} \rrbracket_{i_t}) = C_{\mathcal{P}}(\llbracket \mathbf{x} \rrbracket)$$

i.e. probes are simulatable from at most *t* shares of the input.

Definition 3 (t-SNI)

Same, but output probes are simulated from internal probes only. Formally, there exists an extra simulator S_3 for probes on output: $S_3(\mathcal{P}_{out}, S_2(\mathcal{P}_{in}, ...)) = C_{\mathcal{P}_{out}}(\llbracket x \rrbracket)$.

(strong) non-interference framework



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(strong) non-interference framework





(strong) non-interference framework







(strong) non-interference framework

Gadget 1 Gadget 2 t-NI gadget



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The randomness added in AddRepNoise are secret inputs to the signature circuit, but some of them leak.
 (S)NI model does not capture partial leakage of input.

Handling AddRepNoise

→ The randomness added in AddRepNoise are secret inputs to the signature circuit, but some of them leak.

(S)NI model does not capture partial leakage of input.

 \rightarrow New notion: *t*-SNIu, strong non-interference with unmasked inputs.

Definition 4 (t-SNIu)

A circuit *C* is *t*-SNIu, if there exists simulators S_1, S_2 such that for any input [x], unmasked values $(\mathbf{v}_i)_i$, and any set \mathcal{P} of at most *t* probes:

$$i_1, ..., i_t, i'_1, ..., i'_t := S_1(\mathcal{P})$$

$$S_2(\mathcal{P}, [\![\mathbf{x}]\!]_{i_1}, ..., [\![\mathbf{x}]\!]_{i_t}, \mathbf{v}_{i'_1}, ..., \mathbf{v}_{i'_t}) = C_{\mathcal{P}}([\![\mathbf{x}]\!], (\mathbf{v}_i)_i)$$

i.e. probes are simulatable from at most t shares of the input **x**, and t values (\mathbf{v}_i).

- The randomness added in AddRepNoise are secret inputs to the signature circuit, but some of them leak.
 (S)NI model does not capture partial leakage of input.
- \rightarrow New notion: *t*-SNIu, strong non-interference with unmasked inputs.
- \rightarrow We can show that AddRepNoise is *t*-SNIu secure for *t* < *d*.

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- \rightarrow We can show that AddRepNoise is *t*-SNIu secure for *t* < *d*.

- \rightarrow t-SNIu is composable: probes on Raccoon/Plover signing procedure can be simulated with at most t inputs shares, and t unmasked values.
 - > t shares of masked input: independent from actual input
 - > t unmasked values: remains $d \cdot rep t$ safe values to ensure security



Raccoon and Plover are specific-purpose scheme aimed at high side-channel resistance:

- ☺ Standard assumptions: MLWE, MSIS
- 🙂 Simpler
- Verification key size is similar
- \bigcirc Signatures are larger (\approx 10kB)
- (2) When masked, orders of magnitude faster than other schemes are

General framework to create masking friendly schemes:

- → Noise-flooding to replace non-linear operations
- ➔ Prove unmasked security with Hint-MLWE
- Sample short vectors with AddRepNoise and use t-SNIu notion to prove security in the t-probing model

Questions?



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Masked Dilithium (Graph)

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Speed (billions of cycles)

